



Windows to the Past

1912 – 1919

Girls Scouts was founded in 1912 by Juliette Gordon Low. In 1911, Juliette met Sir Robert Baden-Powell, who introduced her to the Boy Scout and Girl Guide movement. Juliette brought the movement back to the United States and started the first troop on March 12, 1912. The Windows to the Past program will let your troop experience some of the activities that Girl Scouts did during the decade we are working on. Girls need to complete four activities to earn the 1912 – 1919 lapel pin that can be purchased at the council shop.



What was going on in the world during 1912 – 1919?

1912	“Oliver Twist,” the first feature film in the US, is released.
March 12, 1912	The first Girl Scout troop is formed.
April 20, 1912	Tiger Stadium opens in Detroit.
October 31, 1913	The Lincoln Highway, the first automobile highway, is dedicated.
December 21, 1913	The first New York Times crossword puzzle is published.
1914	The Panama Canal is finished.
July 11, 1914	Baseball Legend Babe Ruth makes his debut with the Red Socks.
January 21, 1915	Kiwanis International is founded in Detroit.
February 12, 1915	The first stone of the Lincoln memorial is laid.
June 10, 1915	Girl Scouts is incorporated.
January 1, 1916	The first successful blood transfusion using blood stored in cooler takes place.
April, 1916	The light switch is invented.
August 25, 1916	President Woodrow Wilson signs legislation creating the national parks.
March 4, 1917	Jeannette Rankin of Montana becomes the first female member of the House of Representatives, one year before women are allowed to vote.
April 6, 1917	The United States declares war on Germany, entering World War I. During World War I, Girl Scouts learn about food production and conservation, sell war bonds, work in hospitals, and collect peach pits for use in gas mask filters.
March 19, 1918	Congress establishes time zones and approves Daylight Savings Time.
November 11, 1918	World War I ends.
1918	The Golden Eaglet, a feature film about Girl Scouting, is shown in theaters across the country.
	The Rally (later called The American Girl), a monthly magazine for girls, is published by Girl Scouts.

January 25, 1919

June 4, 1919

November 19, 1919

The League of Nations, precursor to the United Nations, is founded.

Congress approves the 19th Amendment to the US Constitution, giving women the right to vote.

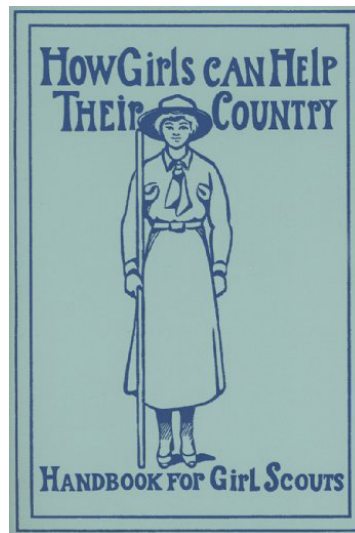
Einstein's general theory of relativity is tested and confirmed.

To learn more about the history of Girl Scouts visit www.girlscouts.org.

Interesting things from the first Handbook.

The Girl Scout Law

1. A Girl Scout's Honor Is to be trusted
2. A Girl Scout is loyal
3. A Girl Scout's duty is to be useful and to help others
4. A Girl Scout is a friend to all and a sister to every other Girl Scout no matter what social class she may belong
5. A Girl Scout is Courteous
6. A Girl Scout keeps herself pure (in thought, word and deed)
7. A Girl Scout is a friend to animals
8. A Girl Scout obey orders
9. A Girl Scout is Cheerful
10. A Girl Scout is Thrifty



To earn the Silver Fish, girls needed to complete the following badges; Ambulance (and first aid), Clerk, Cook, Child Nurse, Dairymaid, Florist, Fire Brigade, Gymnast, Interpreter, Laundress, Matron, Musician, Needlewoman, Naturalist, Sick Nurse, Pathfinder, Pioneer, Signaler and Swimmer.

The Girl Scout Promise

1. To do your duty to God and your country
2. To help other people at all times
3. To obey the laws of the scouts

Subjects in the book include

- How to tie a burglar up with a cord
- Telegraphing
- Camping
- Semaphore flag signs
- Many games and activities that we still use and play today
- Home sanitation
- Housewifery
- Hospital work
- Patriotism

There were three grades of Girl Scouts

- Tender foot
- Second class
- First class

Captains (leaders) needed to be 21 years old even back then.



Program

Complete four of these activities in order to earn the lapel pin. In the beginning the youngest Girl Scouts were ten years old. Please feel free to make modifications to the badge activities to fit your age level.

1

In 1918, a feature film about Girl Scouting, "*The Golden Eaglet*," was shown in movie theaters across the country. It was one of the first "infomercials" ever made. Watch "*The Golden Eaglet*" to see what is the same as today and what is different. Also check out the badges that are listed in the movie. You can check out the movie at your GSHOM Regional Center. There is a \$1 per day rental fee and a \$10 refundable fee for renting the movie.

2

In the beginning Juliette Low used her own money to finance Girl Scouting. The first cookie sale was held by a patrol (troop) in Muskogee, Oklahoma in December 1917. Bake the Girl Scout shortbread cookies and package them and give them away to a local agency. For even more special cookies visit your local GSHOM shop for Girl Scout cookie cutters.

An Early Girl Scout Cookie® Recipe

1 cup butter
1 cup sugar plus additional amount for topping (optional)
2 eggs
2 tablespoons milk
1 teaspoon vanilla
2 cups flour
1 teaspoon salt
2 teaspoons baking powder

Cream butter and the cup of sugar; add well-beaten eggs, then milk, vanilla, flour, salt, and baking powder. Refrigerate for at least 1 hour. Roll dough, cut into trefoil shapes, and sprinkle sugar on top, if desired. Bake in a quick oven (375°) for approximately 8 to 10 minutes or until the edges begin to brown. Makes six- to seven-dozen cookies.

3

Complete the activities needed to become a Tenderfoot .
(Activities have been modified for each level.)

Daisies:

- Learn about the mayor of your city.
- Learn the Pledge of Allegiance.
- Learn how to tie your shoes.

Brownies:

- Learn about the Governor of the state.
- Learn how to raise, lower and carry the flag.
- Learn how to tie a square knot.

Juniors:

- Learn how to tie two of the following knots:
reef, sheet-bend, clove hitch, bowline, fisherman's or sheepshank.
- Know the Governor of the state and the mayor of your city.
- Know the history of the flag and how to fly it.

Cadettes, Seniors, Ambassadors:

- Learn how to tie four of the following knots: reef, sheet-bend, clove hitch, bowline, fisherman's or sheepshank.
- Know the Governor of the state and the mayor of your city.
- Know the history of the flag and how to fly it.



4

Once a Girl Scout became a Second Class Scout she was able to earn proficiency badges. Complete one of the badges listed below. Each badge you complete counts as one activity. There were a total of 27 proficiency badges in the first handbook. The badges are listed with all of the original requirements. Please feel free to modify or omit steps that are impractical or not age-appropriate. Daisies can complete two requirements and Brownies four requirements from any badge or combination of badges to equal one activity.

Badge List

Ambulance - Have a knowledge of the Schefer methods of resuscitation in case of drowning. What to do in case of fire. How to stop a runaway horse. Treatment and bandaging the injured. How to stop bleeding. How to apply a tourniquet. (*Do not do this activity as it is no longer practiced in modern day first aid*). Treatment of poison ivy. Treatment of frostbite. How to remove cinder from eye.

Artist - Draw or paint in oil or water colors from nature; or model in clay or plasticine (*an oil-based modeling material*) or modeling wax (*can use clay*) from cartoons or real life.

Arts and Crafts - Carve in wood, work in metals, cabinet work.

Boatswain - Be able to tie six knots. To be able to row, pole, scull or steer a boat.

Child Nurse - Take care of a child two hours each day for a month, or care for a baby one hour a day for a month. Examination should be made with infant present, if possible. Must have had charge of child by herself; should understand care of children, elementary instruction, know three kindergarten games and describe treatment of simple ailments. Be able to make poultices, and do patching and darning. Know how to test bath heat and use of thermometer, test the pulse.

Clerk - Must have legible handwriting, ability to typewrite; a knowledge of spelling and punctuation; a library hand; or alternately write in shorthand from dictation at twenty words a minute a minimum. Ability to write a letter from memory on the subject given verbally five minutes previously. Knowledge of simple bookkeeping and arithmetic.

Cook - Must know how to wash up, wait on table, light a fire, lay a table for four and hand wash dishes correctly at the table. Clean and dress fowl; clean fish. How to make a cook-place in the open; make tea, coffee, or cocoa, mix dough and bake bread in the oven, and state approximate cost of each dish. Know how to cook two kinds of meat. Boil or roast two kind of vegetables, potatoes, rice and another vegetable. How to make two salads. How to make preserves of berries or fruit or to can them.

Invalid cooking - How to make gruel, barley water, milk toast, oyster or clam soup, beef tea, or chicken jelly, kuymyss (An invalid can retain kumyss when she fails to digest any other nourishment.) One quart fresh milk, add two tablespoonfuls of sour milk solidified. Let stand in a china jar or pitcher, lightly covered with a napkin, for twelve hours. It will then be solidified. Take a clean vessel, a pitcher is best - pour mixture from one vessel to another holding them about $\frac{3}{4}$ of a yard apart, so air can strike the milk as it goes down. Pour until the mixture is well broken up (six or eight times) and as smooth as cream. Set aside again in the clean pitcher as before, for twelve hours, then repeat the pouring process. After twelve hours more, repeat pouring. It is then done.)

Cyclist - Must own her bicycle; be able to mend a tire; must pledge herself to give service of her bicycle to the government in case of need. If she ceases to own a bicycle she must return the badge. To read a map properly. To know how to repair a tire.

Dairy Maid - Know how to test cow's milk with Babcock Test. To make butter. Know how to do general dairy work, such as cleaning pans, etc., sterilizing utensils; know how to feed, kill and dress poultry. Cows should be individually selected and Tuberculin-tested. A Scout should have many small manuals in use at present and easily available.

Electrician - Simple battery, fusing, connection of bells and telephones. Understand rescue and resuscitation. Non conductive substances and insulation.

Farmer - Incubating chickens, feeding and rearing chickens under hens. Storing eggs. Knowledge of bees. Swarming, hiving and use of artificial combs. Care of pigs. How to cure hams.

Flyer – Pass tests in knowledge of air currents, weather lore. Must have made an aeroplane to fly 25 yards (or have a certificate for driving an aeroplane) and some knowledge of engines.

Health – Do not chew gum. Eat no sweets, candy or cake between meals for three months. Drink nothing but water for a year (except tea, coffee, chocolate, or cocoa). Walk a mile daily for three months. Sleep with open window. Take a bath or rub all over with a wet towel daily for three months.

Horsemanship – Demonstrate riding at a walk, trot and gallop. Know how to saddle and bridle a horse correctly, and how to groom a horse properly. Know how to harness correctly in a single or double harness, and how to drive. Know how to tether and hobble, and when to give feed and drink. State lighting up time.

Hospital Nurse – Must have passed examination for First Aid by Red Cross. Know how to make an invalid's bed. Know how to take temperature and how to count the pulse.

Interpreter – Be able to carry on a simple conversation in any other language beside her own. Write a letter in a foreign language. Read or translate a passage from a book or newspaper in French, German, Italian or any other language not her own.

Laundress – Know how to wash and iron a garment, clear starch, and how to do up a blouse. Press a skirt and coat. Know how to use soap and starch, how to soften hard water, how to use wringer.

Matron Housekeeper – Know how to use a vacuum cleaner. How to stain and polish hardwood floors. How to clean wire window screens. How to put away fur and flannels. How to clean glass, kitchen utensils, brass and silverware. Marketing. Know three different cuts of meat, and prices of each. Know season for chief fruits and vegetables, fish and game. Know how flour, sugar, rice, cereals and vegetables are sold; whether by package, pound or bulk, quarts.

Musical – Know how to play a musical instrument. Be able to do sight reading, have a knowledge of note signs and terms. Name not less than four classical compositions, and be able to name the composer of each, or have a knowledge of singing, have a pleasing voice and must have had some voice training. Name not less than four grand operas, and name the composer of each.

Naturalist – Make a collection of sixty species of wild flowers, ferns and grasses, and correctly name them. Or color drawings of wild flowers, ferns or grasses drawn by herself. Twelve sketches or photographs of animal life (birds and animals). Name and describe sixty wild birds, or be able to describe sixty animals, insects, or reptile, either in woods or in zoological garden, and give particulars of their lives, habits, appearance, etc. Markings of twenty of them.

Needlewoman – Know how to cut and fit. How to sew by hand and by machine. Know how to knit, embroider, or crochet. Bring two garments made and cut out by herself; and sew on hooks and eyes for buttons. Make a button hole and bring examples of darning and patching.

Pathfinder – Know the topography of the city, all of the public buildings, public schools, and monuments. Know how to call up the fire alarm. To be able to state the direction by stars or the sun.

Pioneer – Tie six knots. Make a camp kitchen. Build a shack of one kind or another suitable for three occupants.

Rifle Shot – Pass tests in judging in distances, 300 and 600 yards. Miniature rifle shooting, any position. 20 rounds at 15 or 25 yards. 80 out of 100. *(If you are interested in completing this badge please read Safety-Wise standards).*

Signaling – Send and receive a message in two of the following systems of signaling; Semaphore, Morse Code. Not fewer than twenty-four letters a minute.

Swimmer – Swim fifty yards in clothes, skirt and boots. Demonstrate diving, artificial respiration, flinging a life-line, flinging a life-buoy, saving the drowning. Requirements or examination must be sent to parents of candidate for permission. Must also be obtained from the family physician or some other doctor.

Telegraphist – Elementary electricity; able to read and send Morse Code.



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